

ATTRIBUTES

ABILITY SMARTS SPIRIT

STRENGTH VIGOR

SKILLS

ACADEMICS (SMA): \_\_\_\_\_ OCCULT (SMA): \_\_\_\_\_  
**ATHLETICS (AGI):** \_\_\_\_\_ PERFORMANCE (SPI): \_\_\_\_\_  
 BATTLE (SMA): \_\_\_\_\_ **PERSUASION (SPI):** \_\_\_\_\_  
 BOATING (AGI): \_\_\_\_\_ PILOTING (AGI): \_\_\_\_\_  
**COMMON KN. (SMA):** \_\_\_\_\_ REPAIR (SMA): \_\_\_\_\_  
 DRIVING (AGI): \_\_\_\_\_ RESEARCH (SMA): \_\_\_\_\_  
 ELECTRONICS (SMA): \_\_\_\_\_ RIDING (AGI): \_\_\_\_\_  
 FIGHTING (AGI): \_\_\_\_\_ SCIENCE (SMA): \_\_\_\_\_  
 GAMBLING (SMA): \_\_\_\_\_ SHOOTING (AGI): \_\_\_\_\_  
 HACKING (SMA): \_\_\_\_\_ **STEALTH (AGI):** \_\_\_\_\_  
 HEALING (SMA): \_\_\_\_\_ SURVIVAL (SMA): \_\_\_\_\_  
 INTIMIDATION (SPI): \_\_\_\_\_ TAUNT (SMA): \_\_\_\_\_  
 LANGUAGE (SMA): \_\_\_\_\_ THIEVERY (AGI): \_\_\_\_\_  
**NOTICE (SMA):** \_\_\_\_\_ ( ): \_\_\_\_\_  
 ARCANE SKILL: \_\_\_\_\_ ( ): \_\_\_\_\_  
 ARCANE SKILL: \_\_\_\_\_ ( ): \_\_\_\_\_

ARMOR

TYPE: \_\_\_\_\_

ARMOR: \_\_\_\_\_

TOUGH: \_\_\_\_\_

MIN STR: \_\_\_\_\_

WEIGHT: \_\_\_\_\_

SHIELD: \_\_\_\_\_

SPECIAL: \_\_\_\_\_

NOTES

WEAPONS

WEAPON	RANGE	DAMAGE	ROF	AP	SHOTS	NOTES

POWERS

NAME/POWER	TRAPPING	PP	RNG	DUR	EFFECT

Large empty hexagonal area for character portrait or notes.

PAGE PARRY TOUGHNESS

PPE ISP STRAIN

ITEM GEAR WT

CREDITS: \_\_\_\_\_

VALUABLES: \_\_\_\_\_

NAME: \_\_\_\_\_ LEGION RANK: \_\_\_\_\_

RACE: \_\_\_\_\_ BENNIES: \_\_\_\_\_

FRAMEWORK: \_\_\_\_\_ CONVICTION: \_\_\_\_\_

Hindrances/Complications section with horizontal lines.

Advances section with horizontal lines.

Wounds section with vertical lines and damage indicators (-1, -2, -3, INC, -2, -1).

Ability/Cyberware/Table Results section with horizontal lines.

Fatigue section with horizontal lines.

FRAMEWORK ABILITIES/CYBERNETICS

NARRATIVE HOOK: \_\_\_\_\_